

## RESUME OF

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## CURRENT

**2015** Autodesk Pier 9 - Artist in Residence  
*explored techniques for large scale, onsite concrete 3D printing*

## EDUCATION

**2014-2015** California College of the Arts - Masters in Architecture 2015  
*awarded thesis jury prize for work completed as a thesis candidate*

## EXPERIENCE

**2007** University of California at Davis - B.S. Design

**2014** Iwamoto Scott Architecture - San Francisco, California  
Summer Internship  
*responsible for developing design schemes, maintaining and updating design development drawings and coordinating a group of employees to produce presentation documents*

**2013 -2015** Learning Resource Center@CCA - San Francisco, California  
Software tutor at the CCA LRC.  
*specialized in teaching 3D modeling and scripting to a group of students, of different skill levels and interests.*

**2012 - 2015** California College of the Arts -San Francisco, California  
full time graduate student enrolled in the Master of Architecture program

**2009 -2011** ARC Design - Sonoma County, California  
co-designer, architectural visualization, 3D modeling & graphic support  
*responsible for creating and managing 3D design documents in SketchUp as well as creating and displaying content for client presentations*

capable with an array of software on multiple platforms, including Rhino, Grasshopper, Sketchup, AutoCAD, Maxwell, V-Ray, Photoshop, Illustrator, Indesign, QGIS, Adobe AfterEffects, etc.

## SKILLS & INTERESTS

proficient with multiple musical instruments, including banjo, guitar and bass